Todays checklist: 20.04.23

* One page proposal
* Project tile - Space Image Hub
* Project description - A single webpage that displays images based on search criteria. Images are then displayed on the webpage then can be copied.
* User story - As an astronomer I want to search an area of the sky
* I want to know how to find that area.
* So I can observe more for research or entertainment.
* Wireframe or sketch of the design
* Apis to be used
* Rough breakdown of tasks

Today’s meeting and new idea

Todays checklist: 23.04.23

* One page proposal/ new project idea
* Project tile – Guess the song lyric game
* Project description – a single page web application, an interactive game where song lyrics are displayed as emojis/gifs and the user guesses the lyric/ song
* User story – As an entertainer, I WANT to play an interactive game with my friends, SO THAT I can have fun
* Wireframe or sketch of the design – in slack
* Apis to be used – MusicBrainz and Giphy
* Rough breakdown of tasks – basic Html,
* TEST ON POSTMAN

Project Requirements

You and your group will use everything you’ve learned over the past six modules to create a real-world front-end application that you’ll be able to showcase to potential employers. The user story and acceptance criteria will depend on the project that you create, but your project must fulfil the following requirements:

* Use a CSS framework other than Bootstrap. *Tailwind?*
* Be deployed to GitHub Pages.
* Be interactive (i.e., accept and respond to user input). User would potentially interact on which iteration of the game they want to play? Genre or artist perhaps?
* Use at least two [server-side APIs](https://coding-boot-camp.github.io/full-stack/apis/api-resources). MusiXMatch & Giphy
* Does not use alerts, confirms, or prompts (use modals).
* Use client-side storage to store persistent data.
* Be responsive.
* Have a polished UI.
* Have a clean repository that meets quality coding standards (file structure, naming conventions, follows best practices for class/id naming conventions, indentation, quality comments, etc.).
* Have a quality README (with unique name, description, technologies used, screenshot, and link to deployed application).

24.04.23

* Project Idea Finalised
* Project tile – Guess the Song Need to work on a better name
* Project description – a Web application, requires user interaction to decide which kind of game they want to play, then an interactive game where song titles are displayed as emojis/gifs and the user guesses the song. Input is text input.
* User story – As an entertainer, I WANT to play an interactive game with my friends, SO THAT I can have fun (maybe we can refine this)
* Wireframe or sketch of the design – Done and in slack. Perhaps we can add this file to assets in our repo?
* Project repo created- collaborators added.
* Apis to be used – MusicBrainz and Giphy finally got 2 apis working on postman
* Rough breakdown of tasks – Next meeting perhaps 3pm or 4pm tomorrow?
* Need to work on:
  + Css framework to use- tailwind?
  + Tasks or issues on git hub projects
  + Start a basic html file - Rachael
  + Start on css framework -
  + Start on fetch functions for both Apis – Jenny

API Keys

25.04.23

* We now have until Monday may 1st to finish our Project. Tuesday 2nd May we can organise our presentation.
* Rachael is going to mock up a simple html page for our project and let us know via chat when she has pushed her changes
* Ge su is going to research Tailwind and see if we can get it working for our project
* Jenny is going to research tailwind, and get some simple functions and the API keys started in JavaScript once the html has been pushed to main branch.
  + I will also set up our root folder with all the files apart from the index.html. so we have 1 place with all our development resources on it.
* Fergus can you please help to research tailwind as well, see if we can get it working and functional by Thursday?
* Coming up with a better name for our app – Rachael, Ge su